

Let's go outside and have fun in the sun! Plan outdoor activities this month that will encourage dens to meet and make preparations together for your pack event. It's a great time for a pack picnic, with each den planning a game or activity. Have a Cubanapolis derby with dens preparing their vehicles and practicing maneuvers during den meetings. Stress good sportsmanship and team building during the planning stages as well as during the actual event. Create kites in your dens and have a kite-flying derby or a family picnic to show off your creations. This might be a great month to work on the Cub Scout Outdoor Activity Award or a Cub Scout Sports belt loop or pin.

PACK PLANNING

This month's pack meeting will get the boys outdoors and breathing fresh air. Appoint the following committees to help with the pack meeting:

Site Committee. Arrange for a suitable location. A covered pavilion may be helpful. Is there a fee? When do sprinklers come on?

Promotion Committee. Prepare invitations with location and time. Let families know if they need to bring chairs or blankets to sit on.

Decorations Committee. Prepare welcome and directional signs.

Program Committee. Arrange for U.S. flag and stand. Ensure that supplies are available for activities.

Welcoming Committee. Welcome families as they arrive. Create sun-shaped name tags.

Refreshments Committee. Prepare refreshments.

Cleanup Committee. Recruit a committee to help with cleaning up the area. Be prepared—bring trash bags.

Some of the purposes of Cub Scouting developed through this month's theme include:

- **Family understanding.** Cub Scouts and their families will spend quality time together as they laugh and play.
- **Personal achievement.** Boys feel a sense of accomplishment when they make progress toward their advancement.

This theme is designed to promote character development by emphasizing these core values:

- **Respect.** Boys learn to respect nature as they learn how to take care of it.
- **Health and Fitness.** Spending time outdoors is important to physical and mental well-being. Cub Scouts learn that playing games and being active is a fun way to be fit.

MEMBERSHIP MOMENT

Do you have any new boys who have moved into the area? Give them a "Welcome to the Neighborhood" packet, which could include information about schools and churches and an invitation to join the pack.

Pack Meeting

BEFORE THE MEETING

All committees arrive early to set up for the pack meeting. Because this month's meeting may be in a different location, the promotion committee will have prepared invitations with location and time. The decorations committee hangs welcome and directional signs.

GATHERING

Greeters welcome families as they arrive. Give instructions for Tail Toss (2 AUG). Distribute sun-shaped name tags. Many new families will be attending this outdoor pack meeting. Be sure they are encouraged to participate in all activities. Keep track of the members of the pack who attend this meeting. Attendance is needed for the National Summertime Pack Award.

MAIN PART OF THE MEETING

Opening

Preselected Cub Scouts perform the My Country opening ceremony (2 AUG). Or choose a different ceremony from *Cub Scout Ceremonies for Dens and Packs*.

Prayer

A preselected Cub Scout gives the Warmth From Inside prayer (2 AUG).

Welcome and Introductions

The Cubmaster wears sunglasses and holds sunscreen. Welcome everyone to this summertime pack meeting. Be sure to welcome any visitors.

Song

The song leader leads the pack in "My Flashlight" (2 AUG).

Den Demonstrations

Invite dens to share what they have been doing this month.

Games

Invite families to participate in the pack activities that have been prepared.

Recognition

The Cubmaster and assistant Cubmaster present awards using the Refreshing Awards advancement ceremony (3 AUG).

Announcements

Announce the pack's plans for a service project. Confirm the date, time, and location for the pack's annual program planning conference. Give the date, time, and place of the September pack meeting.

Cubmaster's Minute

The Cubmaster shares God's Creations (4 AUG). Another closing thought may be chosen from *Cub Scout Ceremonies for Dens and Packs*.

Closing

The Cubmaster leads the End of the Scouting Year closing ceremony (4 AUG).

REFRESHMENTS

Invite families to the refreshments area. The refreshments committee serves Homemade Root Beer (3 AUG) and Ants on a Log (below).

Healthy Snack Choices for Den Meetings

Ice pops. Freeze fresh, unsweetened, 100 percent juice in ice pop molds or ice cube trays.

Ants on a Log. Spread peanut butter or cream cheese on celery sticks and top with raisins or dried cranberries. (Be alert to allergies.)

Fruits and vegetables
Whole-grain crackers

Cubmaster Corner

OUTDOOR PACK MEETINGS

The ideal location for a summer pack meeting is outdoors. In planning, consider the following:

- **Weather.** Depending on the temperature range predicted for the day of your meeting, consider meeting later in the cool of the evening. Choose a location with a covered pavilion if possible. Have a backup location in case of inclement weather.
- **Seating.** Tell families to bring chairs or blankets to sit on if needed.
- **Acoustics.** It's hard to hear when outdoors. Be sure to talk louder than normal.
- **Sprinklers.** Check to see that the sprinklers aren't going to come on during the meeting.
- **Flag.** Bring a suitable stand for the flag to ensure that it does not blow over.
- **Garbage bags.** Bring garbage bags so that you leave the pack meeting site clean.

Ceremonies, Games, Songs, Stunts

GAME: TAIL TOSS

Boys can practice with a partner as part of the gathering activity.

Equipment: Knee-length tube socks, tennis balls

Preparation: Create "tails" by dropping tennis balls inside tube socks; tie a knot at the edge of the ball.

To play: Boys hold the end of the sock and toss it to their partner. Boys catch the tail (grabbing the tail part, not the ball part). After practice, the boys compete as pairs by tossing and catching the ball back and forth from lines 10 feet apart. Count the number of catches. The team with the most sequential catches wins.

OPENING CEREMONY: MY COUNTRY

Personnel: Five Cub Scouts

Equipment: U.S. flag in place before ceremony begins

Cub Scouts say their lines:

CUB SCOUT 1: This is my country. I will use my eyes to see the beauty of this land.

CUB SCOUT 2: I will use my ears to hear its sounds.

CUB SCOUT 3: I will use my mind to think what I can do to make it more beautiful.

CUB SCOUT 4: I will use my hands to serve it and care for it.

CUB SCOUT 5: And with my heart, I will honor it. Please stand and repeat the Pledge of Allegiance.

OPENING CEREMONY: MOSQUITO

Personnel: Cubmaster and eight Cub Scouts

Equipment: Cards with the letters M-O-S-Q-U-I-T-O and with lines to be said on back

M is for the memories we will share tonight.

O is for the opportunities we are fortunate to have.

S is for the super activities and the people in our pack.

Q is for the quiet times when we can reflect on the wonderful friends we have made.

U is for the ultimate peacefulness in the out-of-doors.

I is for the inspiration we receive from nature.

T is for the terrific people we meet each day.

O is short for "On with the show!"

CUBMASTER: And when you put these all together, what do you get?

AUDIENCE: Mosquito!

CUBMASTER: The mosquitoes and I welcome you to tonight's pack meeting!

PRAYER: WARMTH FROM INSIDE

As we gather this evening as a pack, we give thanks for the sunshine. Just as the sun makes us warm, we feel warm inside when we follow the guidance from our parents and leaders. We thank you for your guidance, too. Amen.

SONG: OUT IN THE SUNSHINE

Tune: "Down by the Station"

Out in the sunshine,
With my friends and family,
All of the Cub Scouts play 'til dark.
See the boys come forward,
Receiving their advancements.
Hip, hip, hooray! Off they go!

SONG: MY FLASHLIGHT

Tune: "The Happy Wanderer"

I love to be out in the sun,
From morning until night.
And when it's dark I start to sing,
Oh, where is my flashlight?

Chorus:

Val-deri, val-dera,
Val-deri, val-dera-ha-ha-ha-ha-ha,
Val-deri, val-dera—
Oh, where is my flashlight?

ADVANCEMENT CEREMONY: REFRESHING AWARDS

Equipment: 5-gallon insulated drink cooler, long-handled spoon, heavy gloves

Ingredients: 6 cups sugar, 3½ gallons cold water, 2 ounces root beer extract, 4 pounds dry ice (see Homemade Root Beer recipe, 3 AUG)

Presentation: Do this ceremony at the beginning of the pack meeting so that the root beer can be served at the end of the meeting. Divide ingredients according to the number of boys receiving awards. Have those receiving awards come forward. As each boy receives his award, he adds an ingredient and/or stirs the mixture. Assistant Cubmaster helps as needed.

CUBMASTER: Tonight we're going to make a soft drink as we present our Cub Scout awards. (*Explain what the ingredients represent:*)

Sugar—Millions of Cub Scouts who live by the Cub Scout Promise.

Water—Parents of Cub Scouts who support the boys and leaders and reduce the work.

Extract—Cub Scout leaders who work hard to give flavor to the pack.

Dry ice—Spirit of Scouting. Without it, the program would be flat and dull. With it, the program will bubble and have pizzazz.

(*Boys pour in small amounts of water and sugar. Stir after each addition of sugar. Assistant Cubmaster, wearing gloves, adds dry ice. Cover cooler loosely. Root beer will be ready in about an hour.*)

CUBMASTER: As you can see, making root beer isn't difficult if we follow the directions. The Cub Scout program isn't difficult, either. If we work together and follow the program, every boy can advance. Congratulations and thank you to everyone who helped make our refreshment. Let's go on with our pack meeting and give the root beer time to brew.

HOMEMADE ROOT BEER

Recipe yields 4 gallons (serves 64).

Use a large insulated drink cooler (do *not* use aluminum) to brew root beer in.

Dry ice can be dangerous. Be sure to wear gloves when handling. Do not allow children to handle the dry ice.

Ingredients:

6 cups white sugar

3½ gallons cold water

1 (2-ounce) bottle root beer extract

4 pounds dry ice

In a 5-gallon cooler, mix together the sugar and water, stirring to dissolve sugar completely. Stir in the root beer extract. Carefully place the dry ice into the cooler; cover loosely with the lid. (Do not secure the lid, as pressure may build up.) Let the mixture brew for about an hour before serving. Leftover root beer can be stored in clean milk jugs.

FUN IN THE SUN PIÑATA

Materials: Large balloon (12 inches or larger), string, newspaper torn into 1-by-4-inch strips, flour, water, orange and yellow tissue paper, paintbrush, black marker, craft knife, transparent tape

Blow up the balloon and tie shut. Tie string to the knot; hang the balloon by the string so that you have access to all sides of the balloon.

Mix flour and water to a thick but smooth consistency. Run newspaper strips through the mixture; slide each strip through two fingers to remove excess. Lay on the surface of the balloon. Smooth the layers down and continue until all surfaces of the balloon are covered. Let dry completely. Repeat, making a second layer. Repeat with a third layer.

Cover the dried balloon with orange and yellow tissue paper. Apply using the same mixture; paint it on with a sponge or paintbrush. Let dry completely. Decorate as desired. *Suggestions:* Add eyes, mouth, nose, sunglasses, sunburst shapes on the perimeter, bow tie, etc.

To make into a piñata: Cut a door in the back by cutting three sides of a square shape. Fill the interior with candy or treats. Tape the candy door shut.

Breaking the piñata would be a fun end to the pack meeting this month. If your pack is large, you may wish to have more than one piñata.

SPECIAL PACK EVENTS

Be sure to alert the parents to bring towels and dry clothes, because water will be used in some of the games.

Kite Derby. Conduct a kite derby. See the *Cub Scout Leader How-To Book* for suggestions and instructions on how to plan this special event.

Cubmobile Derby. Plans for a Cubmobile are in the *Bear Handbook*, Elective 7. More detailed plans are in the *Cub Scout Leader How-To Book*.

GAMES

Drip Drop

Equipment: Balloons, safety pin

Preparation: Using a safety pin, poke a small hole in a 6- to 8-inch balloon. Fill the balloon with water. It will leak water slowly.

The first boy tosses the balloon to the boy on his left. That boy tosses to the boy on his left, and play continues around the circle. Each boy tries to avoid being the one who is holding the balloon when the water is gone.

Underwater Race

Equipment: One No. 10 can per obstacle course, chairs, ropes, poles, bricks, etc.

Create an obstacle course using objects you have at hand. Build in a variety of activities along the path including climbing over, crawling, walking backward, etc. Use your imagination and make many varied obstacles.

Fill cans with equal amounts of water. Each boy holds the can of water over his head as he negotiates the obstacle course. At the end, measure the amount of water remaining. The winner is the one who spilled the least amount of water. In case of a tie, the winner is the one who crossed the finish line first.

Calling All Parents

Equipment: Blindfold for each adult player

Line up the adults side by side in a grassy area and blindfold them. On signal, the Cub Scouts start calling out to their adult partners. Adults follow the sound of their Cub Scout's voice until they reach him.

CUBMASTER'S MINUTE: GOD'S CREATIONS

God created families. He also created our beautiful world for us to enjoy and care for. We have fun doing things together as families and in Cub Scouting. We have many opportunities to work and play together. Cub Scouting, our families, and God's beautiful outdoors have provided us with many

adventures. Let us be thankful for all of these.

CLOSING CEREMONY: END OF THE SCOUTING YEAR

CUBMASTER: This is the last meeting of the Scouting year. We've had some fine times together. As we look forward to the new Scouting year, we have lots to be thankful for ... Cub Scouting, our friends, our homes, our

families, our teachers, and especially for this fine land in which we live. May God keep our faith in what America stands for strong so that we can appreciate our many precious freedoms. Let's stand and sing "God Bless America."

CHEER

Shades. Pretend to put on your sunglasses and say, "Cool, man! Really cool!"

August Pack Program Page: Fun in the Sun

ACADEMICS AND SPORTS PROGRAM

Cub Scout Academics

Astronomy. While the boys are on summer vacation, this may be a good time to stay up a little later than usual and look at the stars. While you're at it, earn the Astronomy belt loop and pin.

Cub Scout Sports

Tennis. A racket, a ball, a court, and the next Roger Federer may find his calling. Tennis is an all-around sport that requires little equipment. Summer is a good time for Cub Scouts to learn the rules and how to play this sport.

FAMILY ACTIVITY

Being Prepared. Family fun in the sun includes barbecues. Review the dangers of the open grill and fire safety while working on the BSA Family Award; refer to *Cub Scouting's BSA Family Activity Book*.

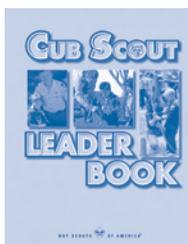
DID YOU KNOW?

Special Activities at Camp

Archery and BB guns are not permitted at den and pack activities. Cub Scout Sports recognition items for BB guns and archery may only be earned at day camp, resident camp, or a council-managed family camping program, or at council activities where there are properly trained supervisors and all standards for BSA shooting sports are enforced.

BSA RESOURCES HIGHLIGHT

Cub Scout Leader Book (No. 33221). Do all your leaders have this resource?



This is the book for every leader. It opens with a description of the history and methodology of Cub Scouting. Chapters are devoted to uniforming, pack and den activities, and character development. Highlights include how to conduct a blue and gold banquet and how to organize special events, with an outline of the rules and regulations that govern the Boy Scouts of America. The appendix is a resource of forms used by everyone. This book makes a good welcome gift for new Cubmasters or committee chairs as they accept their positions in the pack.

PACK LEADERS' PLANNING MEETING

Pack leaders meet one to two weeks before the August pack meeting to finalize plans. Den leaders turn in advancement records for boys who will be receiving awards.

Check final details for the pack meeting. Determine the activities that will take place: kite derby, Cubmobile derby, piñata, games, picnic, etc.

Confirm plans for the annual pack planning conference.

After the pack meeting is over, gather the attendance sheet from the greeters or den leaders. Fill out and turn in the National Summertime Pack Award application.

The pack trainer conducts Unit Leadership Enhancement No. 7, Membership. Complete the Pack Leadership and Membership Inventory Tally Sheet; see the *Cub Scout Leader Book*, chapter 10. Choose a topic for next month's Unit Leadership Enhancement.

LOOKING AHEAD

Distribute copies of the 2009–2010 *Program Helps*. Be sure everyone has a current roster of all new boys who will be in each den. The roster should include names, addresses, phone numbers, and birth dates. Each den leader should also have a copy of the health history for each boy. Confirm your pack's or den's use of school facilities for meetings and/or distribution of recruiting information in the fall.

Plan for a special ceremony as the pack and boys are recognized next month for successful completion of the National Summertime Pack Award.

PACK TRAINER HIGHLIGHT

Congratulate leaders who have completed various training courses this past year. Recognize those who have completed Fast Start training, New Leader Essentials, leader-specific training, Youth Protection, BALOO, and Outdoor Leader Skills for Webelos Leaders.

OUTDOOR IDEAS FOR EVERYONE

Tiger Cubs. Tiger Cubs and their adult partners can take binoculars into the forest and go bird-watching.

Wolf Cub Scouts. Play a game of soccer.

Bear Cub Scouts. Look for a tree that has been cut. Count the number of rings to find out how old the tree is.

Webelos Scouts. While outdoors, find as many things as possible that begin with each letter of the alphabet; e.g., ant, bee, caterpillar, dandelion, etc.

Fun in the Sun: Tiger Cub Den Meetings

Each Tiger Cub and his adult partner should attend all meetings as a team.
Dens may meet in the evening or on weekends.

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
The Tiger Cub den leader shares leadership with a Tiger Cub adult partner. This team should review plans before each meeting and check the equipment needed.				
BEFORE THE MEETING STARTS	Set up an obstacle course (6 AUG). Photocopy Tiger Cub Whirlybirds (6 AUG).	Have U.S. flag; have materials for Scoop Toss and Wind Chimes, and cardboard for Stepping Stones (6 AUG).	Call the Go See It destination to confirm arrangements, times, fees, etc.	Host team writes a thank-you note to the destination of last week's Go See It.
Den leader may collect dues. Den leader checks boys' books for completed advancement requirements and records them on Den Advancement Chart. Boys record own advancement on den doodle, if den has one.				
GATHERING	Make Tiger Cub Whirlybirds (6 AUG).	Make Scoop Toss (6 AUG) and practice tossing with adult partners.		Participate in the monthly pack meeting by sharing photos and stories from this month's Go See It. Tiger Cubs and adult partners sign the thank-you note.
OPENING	Recite the Cub Scout Promise in repeat-after-me-fashion, if necessary (<i>Bobcat requirement 1</i>).	Stand in a horseshoe formation and recite the Pledge of Allegiance (<i>Achievement 2D</i>).		
SHARE	Ask Tiger Cubs to share an outdoor activity they have enjoyed this summer.	Ask Tiger Cubs to share one thing they hope to see at next week's Go See It.	Take a Go See It to the zoo or an aquarium (<i>Elective 42</i>).	
DISCOVER	Negotiate the obstacle course you have prepared. Encourage Tiger Cubs to try again with a chance to better their time each time they repeat it.	Make Wind Chimes (6 AUG). Play Stepping Stones (6 AUG) as time permits.	At the end of the trip, lead a reflecting discussion with boys and adult partners about their outing.	
SEARCH	Review the choices for a Go See It outing in two weeks. Let Tiger Cubs decide where they would like to go.	Discuss plans for the Go See It next week. Remind boys of the importance of wearing sunscreen during outdoor activities. Ask Tiger Cub teams to complete <i>Elective 29</i> at home before next week's outing.	Participation and completion of <i>Elective 42</i> should be marked on the Tiger Track Trail.	
CLOSING	Stand in a triangle formation and join together to give a big Tiger Roar (6 AUG).	Have Tiger Cubs and adult partners salute the den leader and repeat the Cub Scout motto (<i>Bobcat requirement 6</i>).		
This week's shared leadership team reviews the meeting. The den leader should meet briefly with the Tiger Cub and adult partner who will share leadership at the next den meeting.				
AFTER THE MEETING	Den leader files local tour permit with local council service center for Go See It outing.	Talk to Tiger Cub team in charge of the next month. Offer resources or ideas as needed.	Den leader fills out Den Advancement Report for the pack leaders' meeting.	Den leader mails thank-you note.
ADULT PARTNER RECORDS ADVANCEMENT ACTIVITIES DONE DURING THE DEN MEETING IN THE TIGER CUB'S HANDBOOK.				

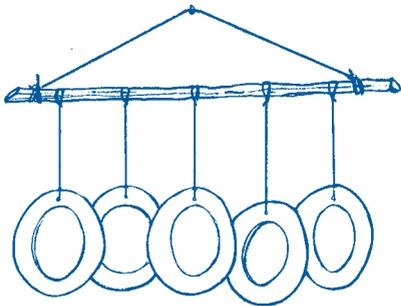
Tiger Cub Den Activities

Advancement possibilities highlighted in this month's meeting plans: Bobcat requirements 1, 6; Achievement 2D; Electives 29, 42.

No matter what part of the country you live in, August is a great month for Tiger Cubs and their adult partners to have fun in the sun. Before school starts, find time to spend some time together on a bicycle ride (*Elective 37*), swimming (*Elective 40*), taking a trip to the zoo (*Elective 42*), or playing a game together (*Elective 35*). Plan a den or family picnic (*Elective 22*). Remember to teach Tiger Cubs the importance of using sunscreen (*Elective 29*) before embarking on outdoor activities.

WIND CHIMES

Materials: Frozen juice-can lids, long twigs, hammer, nail, permanent markers, string



Use hammer and nail to make a hole near the edge of each lid. Decorate lids with permanent markers. Tie lids to a long twig with various lengths of string. Make a hanger with a length of string knotted at both ends of the twig.

TIGER CUB WHIRLYBIRD

Materials: Enlarged photocopy of illustration, scissors

Have Tiger Cubs decorate their whirlybirds with lots of colors. With help from the adult partner, cut along the dotted lines. Fold back along line E. Fold flaps up along lines A and B. Fold the flap up along line C and the flap back along line D.

To whirl: The Tiger Cub holds the whirlybird up high and lets it drop. It should whirl and twirl.

GAMES

Stepping Stones

Materials: Two cardboard squares per Tiger Cub team

Tiger Cubs, each holding two cardboard squares, stand at the starting line next to their adult partners. Each adult partner will step on only one "stepping stone" at a time as his or her Tiger Cub moves the other "stone" until the adult reaches the finish line. The first pair to reach the finish line wins.

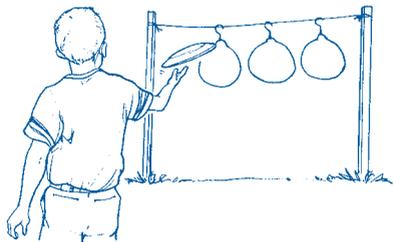
Scoop Toss

Materials: Clean plastic milk jugs, scissors, beanbag or soft ball

The adult partner cuts the bottom and part of one side from the jug, as indicated in the drawing. Make a pair of scoopers for each team. The Tiger Cub places a beanbag or soft ball in his scooper and tosses it underhand to his adult partner. Practice catching and throwing from varying distances.

Flying Disks

Materials: Rope or string, coat hangers, flying disks



Shape wire coat hangers into circles. (Or cut rings from two heavy paper plates stapled together.) Hang rings from a rope tied between two trees or poles. Have Tiger Cubs practice tossing flying disks through the rings.

Reel 'Em In

Materials: Craft stick and string for each team

Divide Tiger Cubs and adult partners into two teams. Each team is a fishing boat, and team members are the fish and fishermen. The first person in each line is the fish; the second is the fisherman.

The fisherman holds the "line" (craft stick with string attached) while the fish takes the loose end of the string. On signal, the fish runs to a designated point (string is premeasured to reach that distance), stops, and turns to face the boat. The fisherman "reels" him in by pulling on the string. The fisherman then becomes the fish while the third

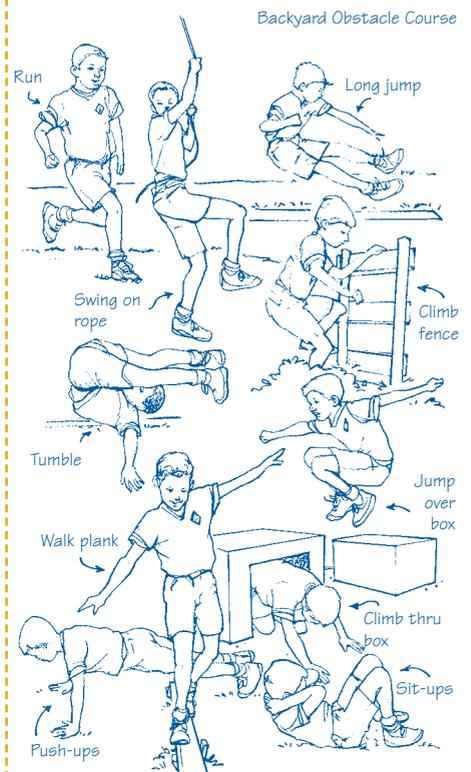
team member becomes the new fisherman. When finished, the team sits in a straight line, holding the shoulders of the team member in front so that they won't tip the boat.

TIGER ROAR

Tiger Cubs stand in a circle. The leader throws a handkerchief into the air. As long as the handkerchief is in the air, everyone lets out a tiger roar. As soon as the handkerchief hits the ground, all noise must stop.

BACKYARD OBSTACLE COURSE

Set up a backyard obstacle course using boxes, boards, ropes, or other available materials. Time each Tiger Cub as he maneuvers through the course. Challenge him to go again to try to beat his previous time.



Fun in the Sun: Wolf Den Meetings

Dens may meet after school, in the evening, or on weekends.
Review theme pages before planning den meetings.

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
Den leader, den chief, and denner review plans before each meeting and check equipment needed.				
BEFORE THE MEETING STARTS	Have supplies for Penny Drop game and for Sunshine Neckerchief Slides (8 AUG).	Have supplies for High Dive (8 AUG).	Check with the location for the family barbeque to confirm arrival time and any needed supplies.	Denner writes thank-you to last week's destination.
Den leader collects dues.				
WHILE CUB SCOUTS GATHER	Play Penny Drop (8 AUG).	Collect permission slips. Start the meeting outside and play High Dive (8 AUG).	Collect permission slips.	Boys sign thank-you note or card. Make paper airplanes (8 AUG).
OPENING	Form a semicircle around the flag. Denner leads a flag ceremony. Say the Pledge of Allegiance.	All boys form a line and use the Cub Scout salute to the flag. Sing "America" (<i>Elective 11a</i>).	Gather supplies for the outdoor event.	Form a circle around the flag, raise the right hand in the Cub Scout sign, and say the Cub Scout Promise.
Den leader checks boys' handbooks for completed achievements and electives and records them on Den Advancement Chart. Boys record own advancement on den doodle, if den has one.				
BUSINESS ITEMS	Discuss the Fun in the Sun theme. Explain that the outing in two weeks will be an outdoor cookout. Explain that all boys will be contributing to the meal supply and preparation.	Involve Cub Scouts in planning the family barbeque next week. Decide which treats to cook, how the flag ceremony will be done, and which games to share with the families. Stress the need to bring supplies for each of the activities.	Have a backyard (or park) family barbeque (<i>Elective 18a</i>).	Discuss the pack meeting this month. Practice the song "I've Got That Cub Scout Spirit" for presentation at the pack event.
ACTIVITY	Make Sunshine Neckerchief Slides (8 AUG). Sing "I've Got That Cub Scout Spirit" (<i>Elective 11c</i>).	Conduct some outdoor activities as shown in the <i>Cub Scout Leader How-To Book</i> .	Conduct an outdoor flag ceremony (<i>Achievement 2a</i>). Cook an outdoor meal (<i>Achievement 8e</i>). Sing a song that is a grace (<i>Elective 11e</i>).	Return outdoors and fly the paper airplanes in different contests: Distance traveled Time in the air Hitting a target, etc.
CLOSING	Say the Law of the Pack in repeat-after-me fashion. Send home permission slips for outing on THIRD WEEK.	Boys observe a moment of reverence (8 AUG).	At the end of the trip, lead a reflecting discussion with boys about their outing.	Do the grand howl (<i>Cub Scout Ceremonies for Dens and Packs</i>) in honor of the den chief.
Denner supervises putting away equipment. Den leader, den chief, and denner review the meeting and check details for the next meeting.				
AFTER THE MEETING	Den leader files local tour permit with council service center for outing planned for THIRD WEEK.		Den leader fills out advancement report for the pack leaders' meeting.	Den leader mails thank-you note.
ENCOURAGE FAMILIES TO RECORD ADVANCEMENT ACTIVITIES DONE DURING THE DEN MEETINGS IN THE CUB SCOUT'S HANDBOOK.				

Wolf Den Activities

Advancement possibilities highlighted in this month's meeting plans: Achievements 2a, 8e; Elective 11.

With the summer in full swing, have fun in the sun. Cub Scouts enjoy the special times with families. An all-den, all-family outdoor meal offers great fun for everyone. Involve the Cub Scouts in planning this special event. Plan what to do, what to cook, and what to bring to make it all happen. Boys learn a valuable lesson when they learn that planning for activities is satisfying when all the plans fall into place and the event is successful.

Encourage Cub Scout families to work on additional achievements and electives that support this theme, such as:

- *Achievement 4f*, Know Your Home and Community: "Fun in the sun" applies to trips of discovery. Families will benefit from visiting a local historic location.
- *Achievement 10*, Family Fun: When Cub Scouts complete the Character Connection for Cooperation, it opens the door to family communication and working together toward mutual goals.
- *Elective 14*, Pets: Boys can enjoy their pets and have fun with them in the sun while learning responsibility as they take care of pets over the summer.

PAPER AIRPLANES

Make paper airplanes from sheets of paper. See whose plane:

- Flies the farthest
- Can hit a target
- Lands closest to a target line
- Stays the longest time in the air

Be sure to tidy up the area when done.

MOMENT OF REVERENCE

A moment of reverence is often held during the closing moments of a den meeting. This is simply a brief period of silence during which the boys are asked to think about their blessings and pray if they wish. If all members are of the same faith, one of the boys could be asked to offer a short prayer, or the den leader may do so.

PENNY DROP

Materials: Plastic dish, 10 pennies for each player, plastic swimming pool

Fill pool with water. Sink dish to the bottom of the pool. Players stand in the pool around the dish. Each person takes a turn trying to drop pennies through the water and into the dish. Each player drops all 10 of his pennies, one at a time, before the next player takes his turn.

HIGH DIVE

Materials: Large tub or inflatable swimming pool, jar, pitcher, chair, access to water

Place the tub on the ground and a jar inside the tub. Place a chair by the tub. One at a time, each boy stands on the chair, holds a pitcher of water at chin height, and sees how much water he can pour into the jar.

SKIT: FISHING

Setting: Two Cub Scouts rowing in an imaginary boat

CUB SCOUT 1: It sure is a long way out here.

CUB SCOUT 2: Yep. I can't see the shore anymore. Ready to start fishing?

CUB SCOUT 1: Sure. This looks like a good spot to me.

(Both cast their imaginary fishing lines. Continue for several casts.)

CUB SCOUT 1: I told you this would be a good spot.

CUB SCOUT 2: Well, we have our limit. We better get back.

CUB SCOUT 1: OK.

CUB SCOUT 2: Did you use a map to get here?

CUB SCOUT 1: Nope.

CUB SCOUT 2: This is a great spot. How are we ever gonna find it again?

CUB SCOUT 1: That's easy. I'll mark the spot with a big X right here on the side of the boat.

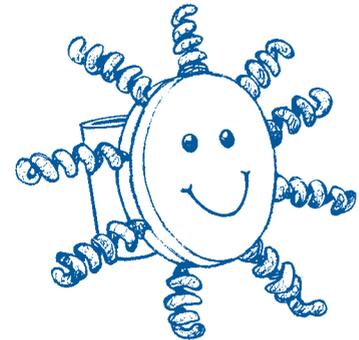
GAME: WATER PITCH

Materials: Small water-filled balloons

Pair off players and give each pair a small water-filled balloon. The players in each pair face one another about 3 feet apart. On signal, one player tosses the balloon to the other. If it is dropped or breaks, the pair is eliminated. Each player surviving the first round steps back about 2 feet (so boys are now 5 feet apart), and on signal, the balloon is tossed. The survivors of that throw again step back 2 feet. The game continues until only one pair remains.

SUNSHINE NECKERCHIEF SLIDE

Materials: Foam sheets (yellow and/or orange), scissors, chenille stems, pencil, glue, wiggle eyes, PVC pipe



From foam sheets, cut out two 3-inch circles per boy. Wrap chenille stems tightly around a pencil to create loops. Glue the chenille stems to the back of the first foam circle, making a sunburst pattern. Glue another circle of foam to the back to cover the ends of the stems. Add wiggle eyes to the front and draw a smile. Using a low-temperature glue gun, add a 1-inch length of PVC pipe to the back for the neckerchief slide.

When cutting circles from foam, pre-cut squares first. Then Cub Scouts cut out their own circles. This shows that it is important to preplan the use of materials and not be wasteful.

Fun in the Sun: Bear Den Meetings

Dens may meet after school, in the evening, or on weekends.
Review theme pages before planning den meetings.

WHEN	FIRST WEEK	SECOND WEEK	THIRD WEEK	FOURTH WEEK
Den leader, den chief, and denner review plans before each meeting and check equipment needed.				
BEFORE THE MEETING STARTS	Gather items necessary for the Nuts and Bolts snack. Have cards for family picnic invitations.	Have paper and writing instruments for boys to write down tasks. Have equipment for games. Hold this meeting outdoors.	Call the destination of your outing to confirm arrangements, times, fees, etc.	Denner writes thank-you to last week's destination. Collect equipment for games. Make copies of the Outdoor Code (<i>Cub Scout Leader Book</i>).
Den leader collects dues.				
WHILE CUB SCOUTS GATHER	Cub Scouts write invitations to their parents inviting them to the family picnic (<i>Achievement 18d</i>).	Collect permission slips. Form teams of two and play Rock, Paper, Scissors.	Collect permission slips.	Have boys write a thank-you note or card to their parents for attending the family picnic (<i>Achievement 18e</i>).
OPENING	Form den in a horseshoe around the flag. Assistant denner presents colors at open end. Denner leads Pledge of Allegiance.	Have boys sing "If You're Happy" (<i>Cub Scout Songbook</i>).		Give each boy a copy of the Outdoor Code and recite it as a group.
Den leader checks boys' handbooks for completed achievements and electives and records them on Den Advancement Chart. Boys record own advancement on den doodle, if den has one.				
BUSINESS ITEMS	Remind the boys about the monthly pack meeting and review any assignments the den might have.	Review the pack meeting details and the den's skit or song contribution.	Have a family picnic at a local park (<i>Achievement 12c</i>). Each family brings the side dish that was selected by each boy during planning for the event. Let boys, with adult help, prepare Pigs in a Blanket and S'Mores (<i>Achievement 9g</i>). At the end of the event, lead a reflecting discussion with boys about their outing.	Talk with the boys about the Character Connection for Respect (<i>Achievement 8g</i>).
ACTIVITY	Discuss healthy eating habits. Make a list of junk foods (<i>Achievement 9d</i>). Talk about what makes a healthy snack; then make Nuts and Bolts (<i>Achievement 9e</i>). Talk to the boys about the family picnic that will be held later in the month. Ask them to find out what type of side dish their family will offer to provide.	With the den leader's help, boys plan the details of the den event next week. It will be an outdoor day (<i>Achievement 12</i>).		Have a game day at the park. Pick games and activities from <i>Achievements 15</i> and <i>16</i> .
CLOSING	Recite the Cub Scout Promise and then enjoy the snack made earlier. Send home permission slips for outing on THIRD WEEK .	Form a Living Circle and have the denner lead the boys in the den yell.		Form a Living Circle and have each boy tell one thing he is going to do to show respect to another person. Give each boy his thank-you note to take home.
Denner supervises putting away equipment. Den leader, den chief, and denner review the meeting and check details for the next meeting.				
AFTER THE MEETING	Den leader files local tour permit with council service center for outing planned for THIRD WEEK .		Den leader fills out advancement report for the pack leaders' meeting.	Den leader mails thank-you note.
ENCOURAGE FAMILIES TO RECORD ADVANCEMENT ACTIVITIES DONE DURING THE DEN MEETINGS IN THE CUB SCOUT'S HANDBOOK.				

Bear Den Activities

Advancement possibilities highlighted in this month's meeting plans: Achievements 9d, 9e, 12, 15, 16, 18d, 18e.

Fun in the sun takes planning. Bear Cub Scouts get a chance to learn organizational skills this month. The den will plan its family outdoor day—details of the location, the menu and what foods to bring, what games to play, and what equipment will be needed. This is a shining opportunity for the boys to have a critical part in planning their activity. At the end of the outing, a “debriefing” will reinforce the success of their organization and point out any places where improvement could be made for next time. Congratulate your Cub Scouts, because the ability to organize is an essential life skill.

Encourage Cub Scout families to work on additional achievements and electives that support this theme, such as:

- *Achievement 14, Ride Right:* Summertime brings outdoor time, and boys will be riding bikes. Reinforce bike safety and traffic knowledge. With school right around the corner, being aware of the route to school may be important for many.
- *Achievement 24, Be a Leader:* Boys may see a new boy in their neighborhood or have new den members from spring recruiting. Each Cub Scout can help a new boy through the Bobcat trail or identify a new neighbor who would like to join Cub Scouting.
- *Elective 6b, Aircraft:* Vacation time often involves travel. As Cub Scouts experience airplane flight, they have the chance to review what kind of an airplane they are on and what it is that makes it fly!

PLANNING FOR FAMILY DAY

Cub Scouts can re-create the details that they see at the pack meetings: name tags, greeters, gathering activities. Because this activity will likely be away from the regular meeting place, the first step is to complete and file a local tour permit.

Prepare a timetable for when families should arrive, when boys would like to have their meal items ready, when the games will be played, etc. Make assignments. Items to include:

Setup. Boys can be assigned to take responsibility for setting the table, placing the side dishes families have brought onto the table, arranging silverware and plates, beverages, etc.

Greeting. Boys will want to prepare name tags for all parents and siblings. They may choose to select a boy to help parents find their name tags and explain the activities ahead.

Food preparation. Decide if each boy will cook for his family or if a set of boys will be responsible for making the treats to be cooked and another set of boys responsible for doing the actual cooking (with adult supervision).

Family contributions. Suggest that each family prepare one item. Boys should have spoken to families during the week so they are prepared to announce their contribution. Finalize this aspect of the family day to avoid any duplications.

Games and activities. Prepare a list of games to play and the equipment needed. Selections may include the many games the den has done throughout the school year in den meetings. Make assignments for each Cub Scout to be responsible for bringing something. Be sure games are available for younger siblings.

Entertainment. Cub Scouts may choose to present a new skit that their families have not seen. This skit can then be performed at the pack meeting.

The *Cub Scout Leader How-To Book* has many skits that require few or no props. Or choose an audience participation story such as *Car Trouble* (chapter 5).

Cleanup. Each boy can be responsible for one aspect of cleanup after the activity is complete. Remind Cub Scouts that we always leave an area cleaner than we found it.

When the planning is complete, have each boy write down the tasks he is responsible for.

CHARACTER CONNECTION: RESPECT

We were just reciting the Outdoor Code.

What does respect mean to you?

Why would I say respect is involved in these thoughts?

Do you practice respect for people around you? How? Who?



How can we show respect to others?

Thank you, Cub Scouts. I respect all that you are doing for yourselves and for others.

CUBMOBILE

The den may be preparing a Cubmobile for the pack meeting this month. Illustrations and directions are in the *Bear Handbook*, Elective 7. This is a good opportunity to solicit plenty of parental help.

- Divide up tasks for the Cub Scout and his parent to work on together.
- Share the expense and ask for donations of specific parts from parents, relatives, neighbors.
- Remember to sand any wooden parts to avoid splinters.
- Safety gear is a must, both during construction and when riding the finished product.
- Take plenty of pictures. You'll want plenty from this memory-making project.